

Building Standards Department Information Sharing Authorization

This form must be completed if the Permit Owner wants the City to share information regarding a permit application with an authorized third party.

A. Project Information				
Property Address			Unit number	
Municipality City of Vaughan	Postal Code			
Permit Application No.				
B. Permit Owner				
Owner is Registered Property Owner or Lessee (Tenant)				
Last name	First name Corporation or partnersh		hip	
Street address			Unit number	
Municipality	Postal code	Province	E-mail	
Telephone number		Cell number		
C. Party to be Authorized (Authorized Party)				
Last name	First name	Corporation or partners	Corporation or partnership	
Street address			Unit number	
Municipality	Postal code	Province	E-mail	
Telephone number		Cell number		
D. Declaration of Permit Owner				
I , hereby				
Name of Permit Owner (please print)				
authorize the City of Vaughan to share all information regarding the above noted permit application with the Authorized Party (party stated in Section C) should they request it. I acknowledge and agree that this authorization does not grant the Authorized Party the authority to make any decisions, or provide any direction to the City, regarding the permit application.				
I acknowledge and agree that this authorization expires upon the building permit being issued by the City, or earlier if I send to the Building Standards Department, in writing, notice of this authorization being revoked and from that point on the City will no longer be authorized to share any information regarding the above noted permit application with the Authorized Party.				
 Date	Date Signature of Permit Owner			

Personal information contained in this form is collected under the authority of Subsection 8(1.1) of the *Building Code Act*, 1992, and will be used in the administration and enforcement of the *Building Code Act*, 1992. Questions about the collection of personal information may be addressed to the Building Standards Department at 905-832-8510.